



The Furniture Doctors, Inc.

15267 N. Highway 41, Rathdrum, ID 83858

208-687-8800 ~ md@thefurnituredoctors.com ~ www.thefurnituredoctors.com

Job Posting for Upholstery Technician

Purpose:

Technician position to learn skills in the upholstery field through on-the-job training and participation in The Furniture Doctors training certification program until Journeyman Upholsterer level is obtained (approximately 2-4 years). The technician will make, repair, or replace upholstery for household furniture, various types of home furnishings, and some marine, automotive and ATV upholstery.

Education and Experience:

- High School diploma or equivalent
- Able to lift at least 50 pounds and physically perform necessary duties
- No smoking on premises due to flammable products
- Mechanically-minded
- Ability to problem solve and apply solutions to a variety of projects
- Love of furniture and interior design
- Appreciate fine details

Basic skills required:

- Use mathematics for fabric layout and design computation
- Able to understand information and apply instruction for both current and future problem solving and decision making.
- Able to teach others as well as able to take instruction and constructive criticism objectively
- Able to perform routine maintenance on equipment in the upholstery department, and determine when and what kind of maintenance is needed
- Able to determine the type of tools and equipment needed to work on a project
- Conduct inspection of products, services, or processes to evaluate quality and performance
- Manage one's own time and determine efficiency methods when needed
- Able to read Job Tickets or other instructions to determine project specifications or materials needed
- Document time and procedures on the Job Ticket for each project
- Communicate effectively, both verbally and in writing, with other team members and clients as needed

Not required but helpful skills:

- Experience with Industrial Sewing Machine
- Experience with hand tools, especially those related to upholstery
- Knowledge of Upholstery Construction Techniques
- Knowledge of fabrics and fabric measurement
- Good people skills and ability to work with a variety of individuals including clients, co-workers, and management

Work setting:

- Job tasks are performed independently and in close physical proximity to other people
- Requires working indoors with others in a group or team environment
- Requires repetitive standing, bending or twisting, and using hands to control, handle or use tools
- Requires being exact and accurate

Tasks:

- Fit, install, and secure material on frames, using hand tools, power tools, glue, cement, or staples.
- Build furniture up with loose fiber stuffing, cotton, felt, or foam padding to form smooth, rounded surfaces.
- Examine furniture frames, upholstery, springs, and webbing to locate defects.
- Attach fasteners, grommets, buttons, buckles, ornamental trim, and other accessories to covers or frames, using hand tools.
- Remove covering, webbing, padding, or defective springs from workpieces, using hand tools such as hammers and tack pullers and pneumatic tools.
- Reconstruct fabric or leather coverings as outlined by a client.
- Use an industrial sewing machine.
- Assist with pickups and deliveries

Wage and work environment:

Full-time, up to 40 hours per week, or part-time, at least 20 hours per week. Monday-Friday, during the hours 8am-5pm. Starting hourly wage (no experience) is \$12 per hour, up to \$18 per hour DOE.

Established business with “family values”. Hourly wage to increase as skills are mastered. No medical insurance provided. Thirty day probation period with performance reviews at 30 days, 90 days, 6 months, and yearly thereafter. Paid holidays and paid vacation after one year of employment.

To be considered for this position, apply in person at The Furniture Doctors, 15267 N. Highway 41, Rathdrum, ID. Please bring with you a hand-written cover letter, typed resume and references. You will need to fill out a job application. Office hours are Monday-Friday 9am-5pm.